

2011 NAKAD Arizona Open

February 26th, 2011

REGISTRATION FEE

The basic team registration fee package costs \$500. This fee is payable upon signing up a team and must be charged to a single credit card at www.nakadkickball.com. The tournament packet will then be delivered via e-mail to the various captains. All players participating in the tournament must be registered on the roster which is due by email prior to the tournament.

CHECKING-IN

All teams must check-in for the tournament at the field before the start of the first games in order to participate in the tournament. All players must bring with them a valid government-issued photo ID and be properly registered on the team's official roster.

TOURNAMENT STRUCTURE

The 2011 NAKAD Tournament will consist of 2 rounds: Pool Play and the Tournament Bracket round, which culminates in the final championship game. The seedings of the tournament bracket will be determined by the pool play rankings

A. Team and Player Eligibility

1. All players must be 21 years of age by the start date of the event.
2. All players must have health insurance and agree to NAKAD Liability Waiver prior to the start of the event to be able to be on the roster.
3. Players may only be registered for one team during each event.
4. Teams must be registered and fees must be paid no later than 2 weeks prior to each event.
5. Any team using players who have not signed the liability waiver will forfeit all games in which that player was used.

B. Game Management

1. Pool Play Games
 - a. Pool play games will last 6 innings or 50 minutes.
 - b. A minimum of 3 complete innings will constitute a full game.
 - c. Play pool games can result in a tie.
 - d. Home and Away will be decided by rock/paper/scissors.
 - e. Games will be ended if after the third inning, the score differential is 12 or more.
2. Tournament Games
 - a. Tournaments games will last 6 innings or 50 minutes.
 - b. A minimum of 3 complete innings will constitute a full game.
 - c. The higher seeded team will have the choice of home or away.
 - d. If the game ends in a tie, extra innings will be played as follows:
 1. The 7th inning will be started with a continuation of the start of game line up. The last out from the 6th inning will be placed at 2nd base. The defense will field 8 total players, 4 of both genders.

2. If the 7th inning ends in a tie, the 8th inning and each additional inning will be started with the last 2 outs from the previous inning on second and third. The defense will field 8 total players, 4 of both genders.
 3. Games will go on until there is a winner.
- e. Games will be ended if after the third inning, the score differential is 12 or more.

3. Emergency Situations

- a. Games will be postponed in the event that lightning or rain forces delays. Games that have gone 3 full innings will be considered a full game.

C. Pool Play and Tournament Seeding

1. Pool Play

- a. Pool play will be determined on a blind draw system.

- b. The first team will retain the first spot in the first pool. The second team will retain the first spot in the second pool and so on and so forth until each pool has one team. The next team drawn will be slotted as the second team in the first pool and so on, until all the teams have been placed.

2. Tournament

- a. Tournament seeding will be based on the winning percentage during pool play.
 1. Formula calculated as follows: $((Wins*1)-(Ties*.5)-(Forfeits*-.5))/Games\ Played$

- b. The tie-breakers for the seeding will be decided in the following order:
 1. Best head-to-head result.
 2. Lowest average runs allowed (Runs Allowed/Games Played)
 3. Highest average run differential $((Runs\ Scored-Runs\ Allowed)/Games\ Played)$
 4. Highest average runs scored (Runs Scored/Games Played)

D. Rosters

1. Teams must have rosters in prior to start of tournament. After that, the rosters cannot be amended.
2. Teams must have at least 4 women on the field at all times. There is no requirement for men.
3. Teams can field no more than 11 players on the field at one time. Teams can only switch the pitcher and catcher position once per inning unless an injury occurs.
4. Official rosters must be exchanged between teams prior to each game.
5. The kicking line-up cannot change once the game is started unless an injury occurs.
 - a. The injured player will be skipped and will remain out of the line-up and the field for the remainder of the game.
6. Use of any player not on the roster prior to the start of the event will result in a forfeit of all games in that event.

E. Injuries or Illness

1. If an injury occurs while in the field, the fielding team may replace the injured player with a player of the same sex.
2. If an injury occurs while running the bases and that player makes it to the base safely, the batting team may replace the injured player with the last out of the same sex.
3. In case of injury where the player cannot continue, the player will be skipped in the line up for the remainder of that game.
 - a. If injury reduces the roster below the minimum requirement for participants, the team will forfeit the game.
4. If a player cannot kick they cannot participate for the rest of that game.

F. Gameplay

1. Pitching
 - a. There is no restriction on the style of pitching.
 - b. Pitching can be one or two bounces prior to home plate, determined prior to the tournament by NAKAD.
 - b. Pitches cannot be kicked, they must be thrown.
2. Bunting
 - a. There is no restriction on bunting during tournament play.